

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Aggressive 1-level, sound 2-level, New suit resp = NF
Cue bid = F1 (if passed hand, then 10-11hpc, 3c fit)
Jump cue = 4+ trumps, (7)8-10 HCP, unbalanced hand
2NT after 1M overcall=11+, 4+trumps then 3M=minimum, else gt
Jump raise = pre, responsive dbls
(1x)-1M-(2x)-? then a) 3x=8-10, 4c fit, b) dbl = t/o, may have 3c fit if 10+hcps
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd POS = 15+ - 18 HCP
4th LIVE = 11+ - 14 HCP
Resp = like 1NT opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 - Suit = pre (then 2NT or Cue by responder = F)
2 - Suit UNT: (1m)-2NT=♥+om / (1M)-2NT=♣+♦
Reopening: 2NT = bal(19 - 21), Jump new suit = Strong (11 - 13, 6 cards)
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
(1♣)-2♦=♥+♠(55+), strong hand / (1♣) - 2♣ = nat, 6+♣
Jump cue = solid m (8 tricks), asks for stopper
(1♦)-2♦=♥+♠(55+)
(1♥)-2♥=♠+minor(55+), (1♠)-2♠=♥+minor(55+)
VS. NT (vs. Strong/ Weak; Reopening; PH)
VS weak NT: DBL = 14+ , 2♣=both majors, then 2♦=pick a M, 2NT=gt
2♦/♥/♠ = natural 6+c VS strong NT: Dbl: 5-4M or 6cm or 19+bal, 2♣=55M M+m
2♦=1Major, 2♥/♠=4♥/♠-(5)6m, 2NT=55M strong, 3♣=4441, 3♦=4414
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
1. Lebensohl after (WK2x) - DBL - (P) - ?
2. After 2 suited overcalls: 1x-(2NT) or 1x - (2x) when both suits are known, then low cue bid:x fit at least limit hand(9+), high cue:unbid suit at least limit hand(9+)
3. Dbl: optional
4. Over 2M = 4minor promises 5m + 5OM/3M asks for stopper (long minor suit)
5. Over 2♦ Multi: 2M/3m = natural, DBL = 12 - 15 bal or 19+ (any)
2NT = 15+ - 18HCP, both M stopped/Then 3C=puppet, 3D=trf OM, 3M=both m
VS. ARTIFICIAL STRONG OPENINGS
DBL = ♦ or ♥+♠, 1♦ = ♥ or ♠+♣, 1♥ = ♠ or ♣+♦, 1♠ = ♣ or ♦+♥
1NT = ♦ + ♠ or ♣ + ♥ (pointed or rounded)
2suit = pre, with 14+ pass 1st round
Vs 2♣ strong: same, 1 level up usually 5-5
OVER OPPONENTS' TAKEOUT DOUBLE
2NT = Limit raise or better over 1M, 1♥/♠=F1, limit jump shifts
Rdbl = 10+HCP, penalty seeking, Pass, then DBL=T/O

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	4th / 2nd from small cards	same	
NT	4th / 2nd from small cards	same	
Subseq			
Other: Vs NT, A or Q asks CT/UB, K and J asks for attitude			
Vs suit contracts in 5level or higher= K asks for count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+)	AKJ10x(+) (strong suit)	
King	KQ(+), AK	AKx, KQJ(+), KQ10(+), KQx	
Queen	QJ10(+), Qx	KQ109x(+), AQ10xx(+), QJ10xx	
Jack	(H)J10(+), J10(+), Jx	QJx, J109(+), (H)J10x(+), (H)Jx	
10	(H)109(+), 109(+), 10x	109(+), (H)109x(+)	
9	(H)98(+), 9x, 109x	J98(x), Q98(x), K987, 9x	
Hi-x	Sx, xSxx(+)	same	
Lo-x	HxS or HxxS(+)	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 ATT (Low = enc)	CT:H-I = odd or none	Hi=DISCRG +S/P
	2 COUNT (hi-lo = odd)		
	3 SP (lav)		
NT	1 Hi = disc (or count)	Smith echo	1st disc Lavinthal
	2 SP		
	3		
1st discard NT: Lavinthal			
When there is no point giving attitude/count, we signal universal suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Response; Reopening)			
1m - (DBL) - 1M - (2M) = Nat 5+ cards and DBL = 4card this M			
Against preempt = optional			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
1♣ - (1♦) - DBL = 4+-cards in both Ms 1m - (1♠) - DBL suggests 4			
1m - (1♥) - DBL = exactly 4♠			
COMP DBL, MAX DBL, SUPP DBL or RDBLTHRU 2♣			
NEG DBL, then new suit = NF			
Negative DBL after opps overcall our 1NT opening			
Lead directing DBL			

WBF Convention Card



Category: _____

NCBO: GREECE EVENT: _____

PLAYERS: ARSLANOGLU M (2145)

SPANOU V (2197), SYRAKOPOULOU C (4443)

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M, with 3♣-3♦ we open 1♣, with 2♣-3♦ we open 1♦
with 4♣-4♦ we open 1♦ only if no rebid over 1M response
1NT resp:F1
2♣ strong - 2♦ = relay
1NT Opening: (14+)15 - 17 HCP (6c m ok, 5c M ok)
2 over 1 response: GF
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Limit jump shifts by responder: Always limit.
If responder is a passed hand a limit jump shift promises fit.
Competitive Cue after 1M opening = Limit raise or better
Competitive Cue after 1m opening = fit m, GF
Modified Rubensohl, after 1NT - (overcall) - ?
2-way game tries (next step long GT, else short GT)
1M - (DBL) - 2NT at least limit raise, 1M - (DBL) - 3M= pre
1m - (DBL) - 2NT = very weak m raise, 1m - (DBL) - 3m = limit raise
After 1♥/♠ 3rd/4th seat opening, we play 2 way drury reverse
4th seat 2♦/♥/♠/3♣ opening = 11 - 13HCP, 6cards
Jacoby 2nt raise over 1♥/1♠ openings in 1st and 2nd seat
2NT response after 1m is preemptive hand with both minors
SPECIAL FORCING PASS SEQUENCES
Pass = F when our bids show a sum of 23+ HCP
1NT - (DBL) - pass = to play, 1NT - (DBL) - RDBL = 1 5card m
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
We don't pass when unclear, Antidoubles
PSYCHICS: Rare, our 3rd seat opening can be very weak

OPENING	TICKET	ARTICLE	OF MINORS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♦		11-21 HCP, always 1♣ if 3♣3♦	2♣=inverted F2NT, Lebensohl after reverse 2NT=weak minors raise, jump new suit=inv (9-11, 6c)	NMF/ 1NT Rebid, 3rd suit F1 after 2♣rebid can be short 4th suit=11+ (game forcing at the 3 level, F2nt at the 2 level), After 1m-1M/2M - 2way gt	Jump new suit: 5c+(4)5+c fit, limit
1♦		3	4♣		11 - 21 HCP can be 4♣4♦ if no rebid over 1M	as above	as above	
1♥		5	4♦		11-21 HCP(may be 4-c in 3rd)	1NT = F1, 2♥=6-9,3c,2♣=inv, 3♣/♦=nat limit, 3♥=limit 2nt=jacoby, 3♣/4♣/4♦=splinter with 9-11hcp After 2nt, 3x=sigl x, 4x=5cards x	1♥-1♠-1NT=11-14HCP, 1♥-1♠ or 1NT-2♣=could be 2-card, 4SFG,NMF/1NT Rebid, 1♥-2♥/2nt=short♣ gt, 3♣/♦=short♣/♦ gt, 2♣=any long gt	2♣/2♦ = revdrury fit then 2♥=minimum
1♠		5	4♦		11-21 HCP(may be 4-c in 3rd)	as above	as above	as above
1 NT					(14)15 - 17 HCP (BAL)	JACOBYTRF, TEXAS TRF, 3♣=55m weak, 3♦=55m GF 2♣:TRF♣ then 2NT=max with fit, 2NT:TRF♦ then 3♣=max 3♥/♠=5-4m-sigl♥/♠ GF	SMOLEN TRF, 1NT-2♣-2M-?a)3OM:FIT M+sigl, slam try(3nt asking) b)3m:5+m - 4OM, GF c)4♣:RKC(No FIT M), d)4♦:FIT M, no sigl, slam try e)4NT slam try no fit	
2♣	✓				STR 1/2-suiter or BAL 22+ Forcing to 3M	2♦=neutral, 2M/3m=5+cards & 2/3 TOP H 2NT = 6+ 4441 or 5440 any, then 3♣=asking relay	2♣-2♦/ a. 4♣=♣+♦, b. 4♥=♦+♥, c. 4♥=♥+♠, d. 3nt=♣+♥ or ♦+♠ 2♣-2♦/2♥=♥ or 25+bal, then 2♣=relay: a. 2nt=25+bal, b. 3♣/♦/♠/=5♥-4x c. 3♥=♥ 8-9 playing tricks (responder can pass) d. 3nt: ♥, GF	
2♦	✓				0-10 HCP, weak 2 in a M	2NT = asking relay // 2♥/♠3♥/♠= P/C // 4♥/♠=to play 4♣=bid you M w x-fer, 4♦=bid your M	2♦-2NT/? a. 3♣=♣ or nothing, b. 3♦=♦ A/K, c. 3♥=♥A/K w ♠ d.3♠=♠A/K w ♥ e. 3NT=solid M	
2♥	✓	5			5♥ and 5m, 0-11 HCP	2♣=NF, 2NT=bid your m, 3♣=15-17HCP no♥fit, 3♦=limit in♥ 3♣=limit with ♠, others nat	2♥-2NT-3m? a) pass with weak hand, b)any other bid FORCING	
2♠	✓	5			5♠ and 5 m, 0-11 HCP	2NT=relay bid your m, 3♣=15-17HCP no♠fit, 3♦=limit in♠ 3♥=limit ♥, others nat	2♠-2NT-3m? as above	
2 NT					20-21 (22), balanced	stayman, transfer, texas, 3♠=1 or both m GF	2NT-3♣-3M- then bid of the OM=slam try with M fit, 4NT=slam try, no fit/2NT-3♣-3♦-3M=5OM	
3 bids		6			NAT PRE	NS = F		
3NT	✓				GAMBLING	4♣ = T/O; 4♦ asks for side shortness		
4♣		7			nat pre			
4♦		7			nat pre			
HIGH LEVEL BIDDING								
							RKCB(1430 wr - 0314 sr - Kantar Style) 5NT response = 1(3)Aces + void, 6suit = 2Ace + void ; PODI(pass=03,Dbl=14), PORI	
							5NT: GSF responses with steps 1st no, 2nd 1, 6M 2, 7 all 1st + 2nd round equally, Last train	
							Trump Queen = 1st step no queen, 5NT = queen no K, 6suit = queen + specific King If the overcall of 4NT is 5H or higher, we respond PODE (Pass=Odd, Dbl=even)	
							FORCING PASS then pull... is SLAM TRY	